



## 2010 BBallShootOut PRE SUMMER HOOPS JAM I BASKETBALL CHAMPIONSHIPS

### BOYS 14u [Hoosiers Division] - GAME SCHEDULE

A1: IYB Blaze - Black  
A2: Asphalt Green  
A3: B/C Eagles

W	L	+/-

B1: NWJ Bruins  
B2: Hoop Dreamz - White  
B3: Starting Five

W	L	+/-

#### Saturday, June 5

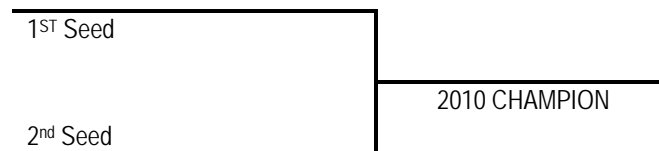
GAME TIME	Ramapo College COURT #1 MAIN Gym	Ramapo College COURT #2 MAIN Gym	Ramapo College COURT #3 AUX Gym	Ramapo College COURT #4 AUX Gym	Joseph Lawrence Sports Center COURT #5	Joseph Lawrence Sports Center COURT #6	Joseph Lawrence Sports Center COURT #7	Rockland College COURT #8	Rockland College COURT #9	City Sports on 4 COURT #10	City Sports on 4 COURT #11
12:40 PM								A1 vs. A2			
3:15 PM	B1 vs. B2										
4:50 PM								A1 vs. A3			
6:10 PM								A3 vs. A2			
6:25 PM	B2 vs. B3										
7:35 PM				B1 vs. B3							

#### Sunday, June 6

GAME TIME	Ramapo College COURT #1 MAIN Gym	Ramapo College COURT #2 MAIN Gym	Ramapo College COURT #3 AUX Gym	Ramapo College COURT #4 AUX Gym	Joseph Lawrence Sports Center COURT #5	Joseph Lawrence Sports Center COURT #6	Joseph Lawrence Sports Center COURT #7	Rockland College COURT #8	Rockland College COURT #9	City Sports on 4 COURT #10	City Sports on 4 COURT #11
9:30 AM					1st A vs. 3rd B	1st B vs. 3rd A	2nd A vs. 2nd B				
11:30 AM					Championship Game (1st Seed vs. 2nd Seed)	5th Seed vs. 6th Seed	3rd Seed vs. 4th Seed				

**6 TEAM DIVISION CHAMPIONSHIP FORMAT:** Each team is guaranteed to play four games in the tournament. The division with (6) teams will be placed into groups of three teams each (Groups A & B). After playing the (2) prelim games, the teams within each respective group will be seeded to determine placing based on won-loss record/tie breaker. The third game will be played as follows: The first place seeded team from Group A will play the third place seeded team from Group B. The first place seeded team from Group B will play the third place seeded team from Group A. Second place seeded teams from each group will play each other. After playing the third game, all six teams will be reseeded together to determine placing based on won-loss record/tie breaker. The top two reseeded teams will advance to the Championship Game to determine 1<sup>st</sup> and 2<sup>nd</sup> place. The third and fourth place reseeded teams will play a "Friendship" game to satisfy the four game requirements. Likewise, the fifth and sixth place reseeded teams will play a "Friendship" game to satisfy the four game requirements. **Note:** If two teams in the Friendship round have played each other in the prelim games, every effort will be made to rearrange the Friendship games so that the teams will play a different team they have not already played (This change will be made only if all teams involved agreed to the change).

**Tie breaking procedure:** winner of the head-to-head competition between the two teams tied; the total point differential of the teams tied against each other; total point differential of all games played; total points scored; and coin flip further breaks all ties. **Note:** If three or more teams from both groups are tied after the reseeding (after the 3<sup>rd</sup> game), the tie breaker will be the total point differential of the team(s) of which all of the tied teams have played. Head-to-head will not be used in this situation. The next tie breakers will be total point differential of all games played; total points scored; and coin flip further breaks all ties. A maximum point differential of no more than 25 points will be used for the tie-breaker. Blow-outs are not encouraged.



**Note:** Please report to the court you are designated to play at least 30 minutes before the scheduled start time because we will be looking to start games immediately after the previous game is finished. Failure to do so will result in a forfeit for your team.